

# OOP with Java

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# OOP with Java

- 通知
  - Project 4: 5 月 2 日晚 9 点

- 复习
  - 类的复用
  - 组合 (composition):
    - has-a 关系

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    public void set(double x) { d = x; }  
    public double get() { return d; }  
}
```

```
public class MyCompType {  
    private MyType m = new MyType();  
    private String s;  
    public MyCompType(){  
        s = new String("Hello");  
    }  
}
```

- 复习
  - 继承 (inheritance)
    - is-a 关系

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    public void set(double x) { d = x; }  
    public double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
    String s = new String("Hello");  
    public double add(double d){return this.d + d;}  
    public double add(String s){return this.s + s;}  
  
    public void set(double x){ i = (int)x; }  
    public double get() { return i; }  
  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        System.out.println(ms.get());  
        System.out.println(ms.add(1.0));  
        System.out.println(ms.add("World"));  
    }  
}
```

- 复习
  - 继承
    - 子类有父类的所有方法和数据
    - 子类可以定义新的方法和数据
    - 子类可以重写 (override) 父类的方法
  - super 关键字
    - 每一个子类对象都隐含包含一个父类对象
  - Object 对象
    - Single root class hierarchy tree
    - 方法：
      - boolean equals(Object o)
      - String toString()

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    public void set(double x) { d = x; }  
    public double get() { return d; }  
  
    public static void main(String [ ]args){  
        MyType m = new MyType();  
        MyType n = new MyType();  
        String s = "hello";  
        m.equals(n);  
        m.equals(s);  
    }  
}
```

# OOP with Java

- protected
- upcasting
- final 关键字

# protected

- 访问控制
  - package access
  - public
  - private

# protected

- 函数重写

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    public void set(double x) { d = x; }  
    public void set(int y) {i = y;}  
    public double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
  
    public double foo(){ return get(); }  
    public void set(double x){ i = (int)x; }  
    public void set(char z) {c = z; }  
  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        ms.set(1.0);  
        System.out.println(ms.get());  
        System.out.println(ms.i);  
        System.out.println(ms.d);  
    }  
}
```

# protected

- 函数重写？

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    private void set(double x) { d = x; }  
    private void set(int y) {i = y;}  
    private double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
  
    // can not access!!  
    // public double foo(){ return get(); }  
    public void set(double x){ i = (int)x; }  
    public void set(char z) {c = z; }  
  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        ms.set(1.0);  
        System.out.println(ms.get());  
        System.out.println(ms.i);  
        System.out.println(ms.d);  
    }  
}
```

# Protected

- 父类的方法
  - public
  - private
  - 是否有可能被子类访问而不被外界访问？

# protected

- **protected**
  - 可以被子类 / 同一包中的类访问，不能被其他类访问
    - 弱化的 `private`
    - 同时赋予 `package access`

# protected

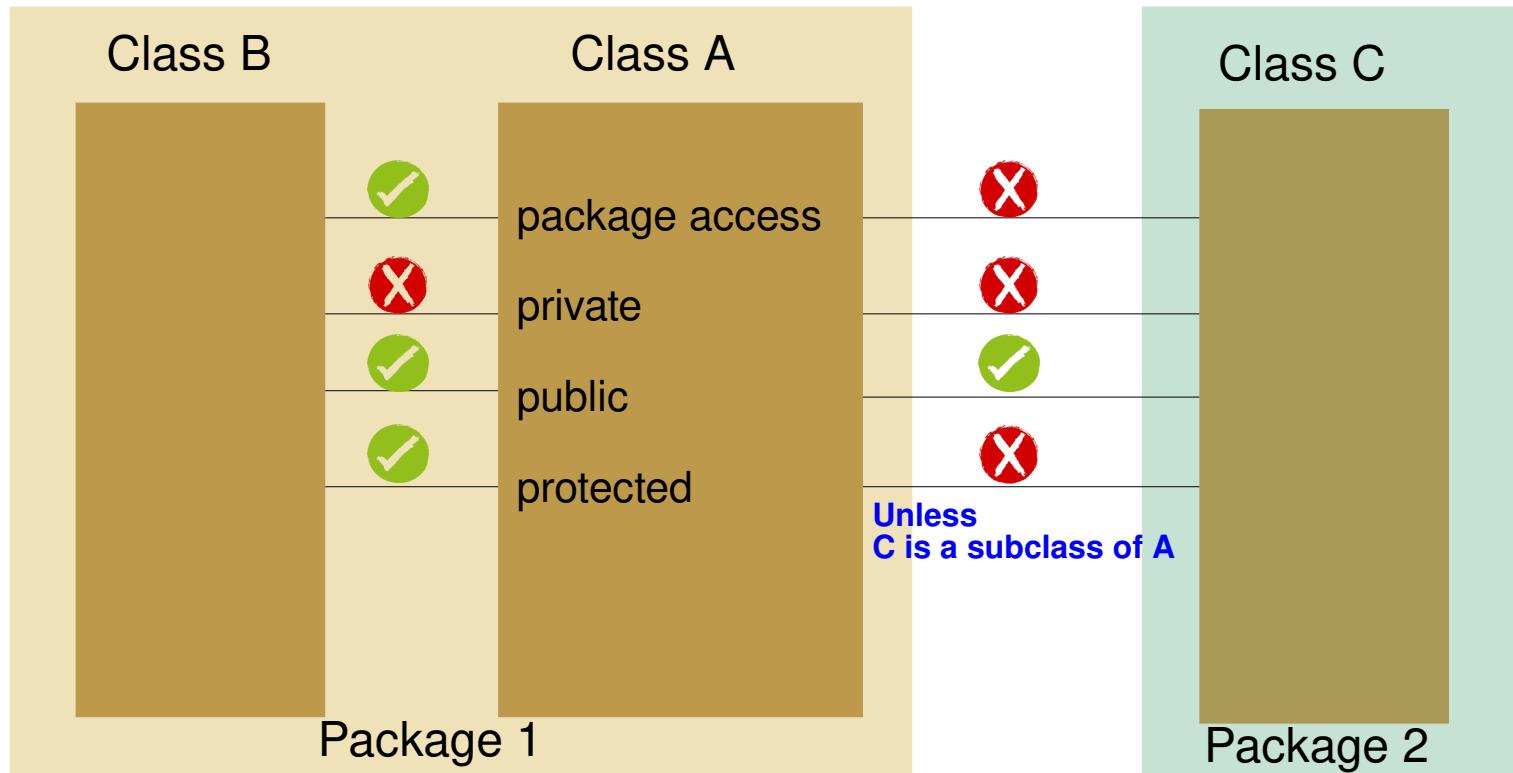
```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    protected void set(double x) { d = x; }  
    protected void set(int y) { i = y; }  
    protected double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
  
    public double foo(){ return get(); }  
    public void set(double x){ i = (int)x; }  
    public void set(char z) {c = z; }  
  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        ms.set(1.0);  
        System.out.println(ms.get());  
        System.out.println(ms.i);  
        System.out.println(ms.d);  
    }  
}
```

# Protected

- 访问控制
  - package access
  - public
  - private
  - protected

# Protected

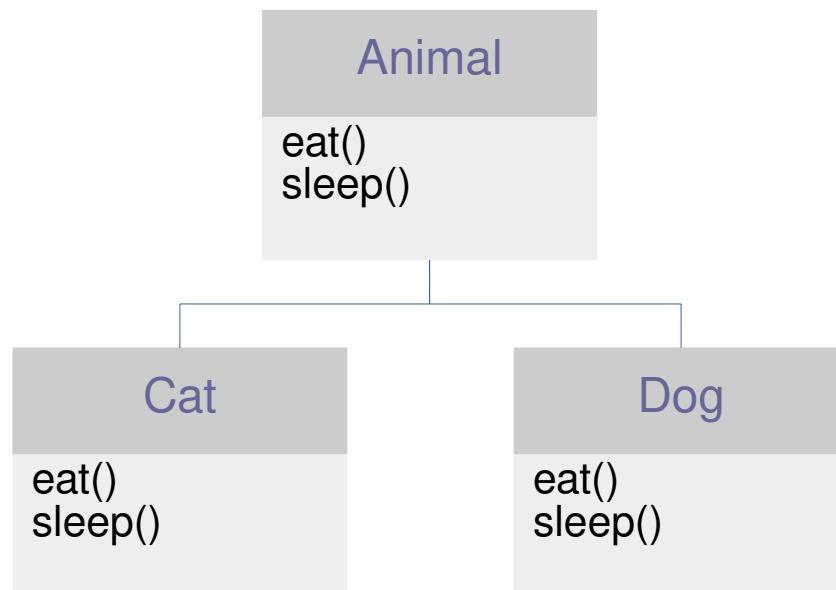


# Protected

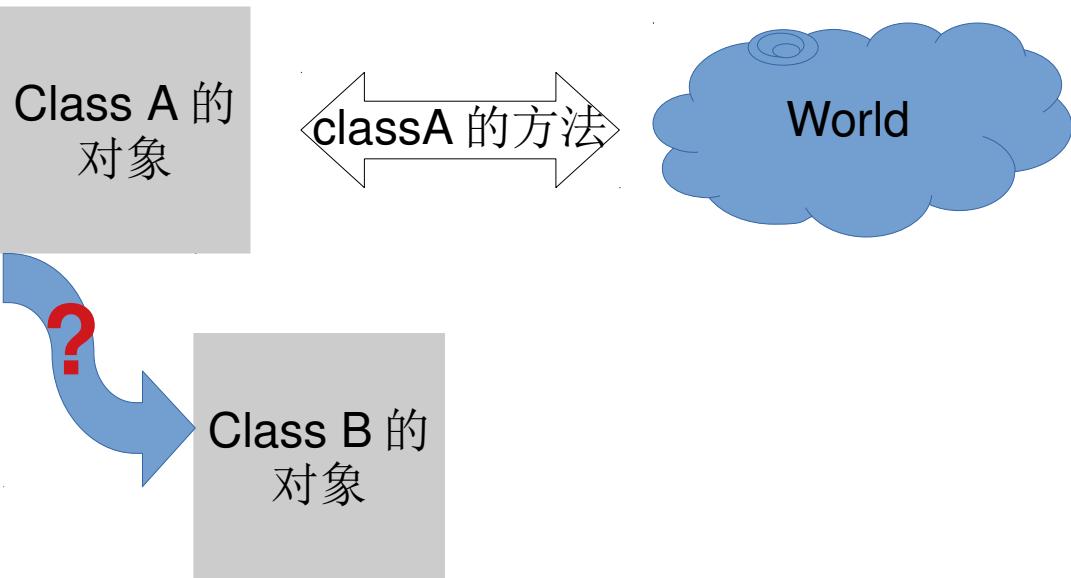
Modifier	Class	Package	Subclass	World
public	Y	Y	Y	Y
protected	Y	Y	Y	N
no modifier	Y	Y	N	N
private	Y	N	N	N

# Upcasting

- 继承
  - 子类拥有父类所有的数据和方法



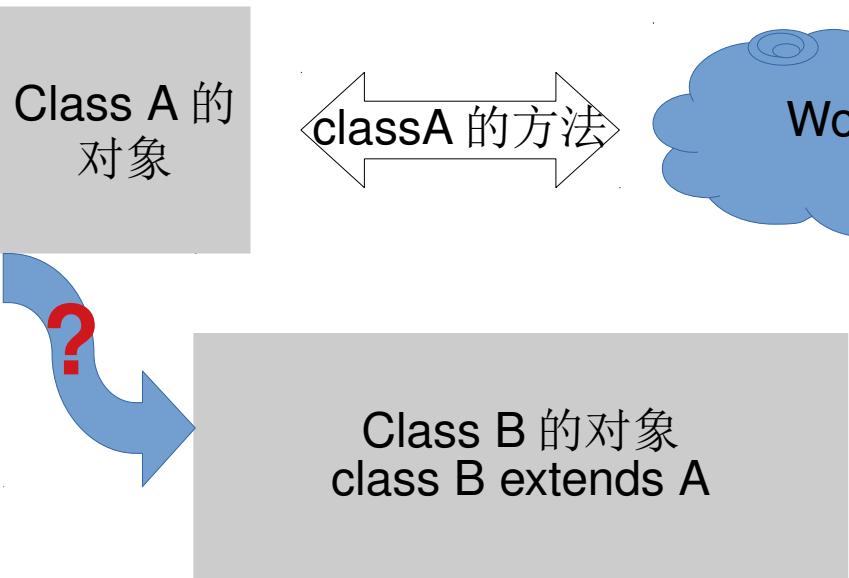
# Upcasting



Cannot  
A 与 B 有不同的类型

```
class B {  
    // ...  
}  
  
class A {  
    // ...  
    public void foo() {}  
}  
  
class C {  
    public void bar(A a) { a.foo(); }  
  
    public static void main(String []argv){  
        A a = new A();  
        B b = new B();  
        C c = new C();  
        a.foo();  
        c.bar(a);  
        // replace a with b  
        b.foo();  
        c.bar(b);  
        A a1 = b;  
    }  
}
```

# Upcasting



Yes

子类拥有父类所有的数据和方法

```
class B extends A {  
    // ...  
}  
  
class A {  
    // ...  
    public void foo() {}  
}  
  
class C {  
    public void bar(A a) { a.foo(); }  
  
    public static void main(String []argv){  
        A a = new A();  
        B b = new B();  
        C c = new C();  
        a.foo();  
        c.bar(a);  
        // replace a with b  
        b.foo();  
        c.bar(b);  
        A a1 = b;  
    }  
}
```

# Upcasting

- 类型关系：
  - 子类是一种父类 (“is-a 关系” )
  - the sub-class **is a type of** the base class

# Upcasting

- 例子

```
class Instrument {  
    public void play() {}  
    static void tune(Instrument i) {  
        // ...  
        i.play();  
        // ...  
    }  
}  
  
public class Wind extends Instrument {  
    public static void main(String[] args) {  
  
        Wind flute = new Wind();  
  
        Instrument.tune(flute);  
    }  
}
```

Upcasting

# Upcasting

- 例子

```
public class MySubType extends MyType{

    String s = new String("Hello");
    public double add(double d){return this.d + d;}
    public double add(String s){return this.s + s;}

    public static void main(String [ ]args){
        MySubType ms = new MySubType();
        MyType m = ms;

        System.out.println(m.get());
        System.out.println(ms.add("World"));

        m.set(1.0);
        System.out.println(m.get());
        System.out.println(ms.get());
    }
}
```

# Upcasting

- Upcasting (向上转换)
  - 需要父类对象的地方可以用子类对象带入
    - 引用，函数参数
  - 一种类型转换
    - 安全的
    - 子类拥有父类所有的数据和方法
  - 其他的类型转换？
  - 类型间关系

# Upcasting

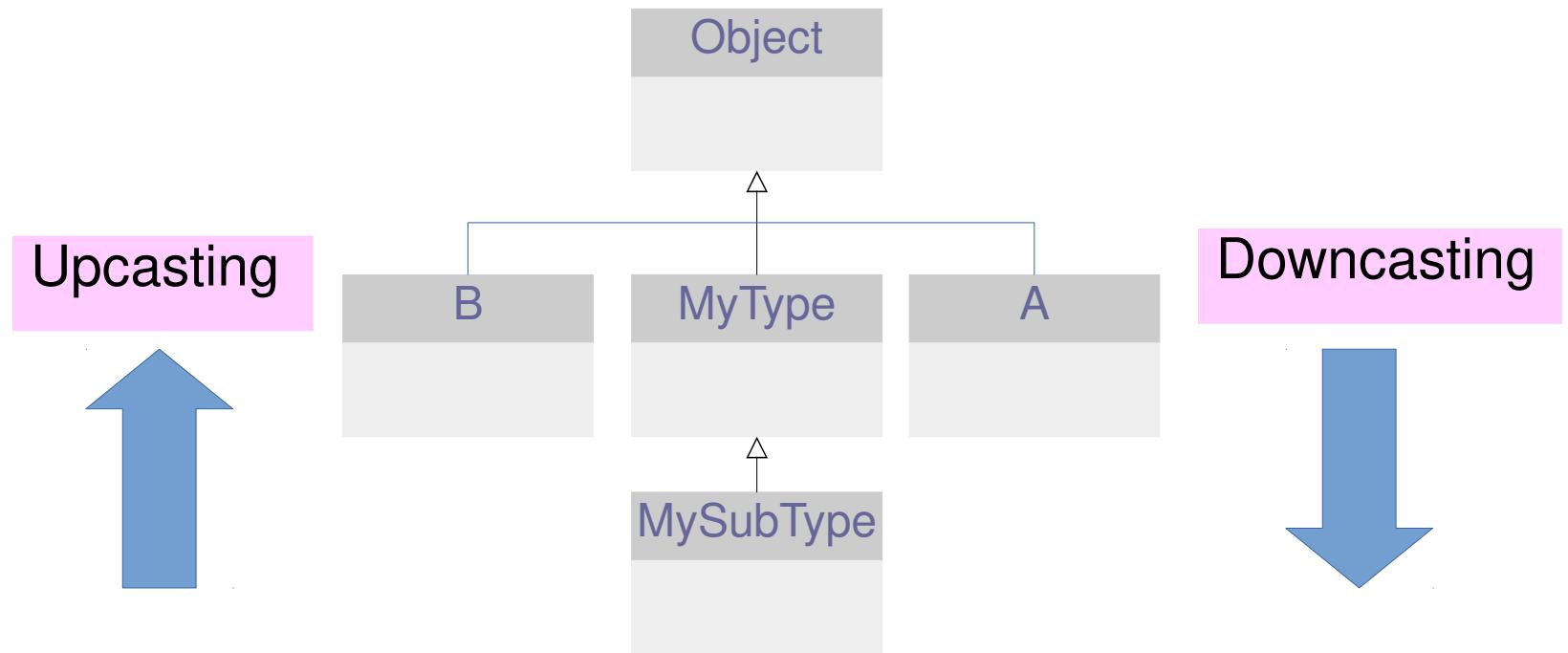
- 例子

```
public class MySubType extends MyType{  
  
    String s = new String("Hello");  
    public double add(double d){return this.d + d;}  
    public double add(String s){return this.s + s;}  
  
    public static void main(String [ ]args){  
  
        MySubType ms = new MySubType();  
        MyType m = ms;  
  
        System.out.println(m.get());  
        System.out.println(ms.add("World"));  
  
        m.set(1.0);  
        System.out.println(m.get());  
        System.out.println(ms.get());  
    }  
}
```

int i = 5;  
double d = i;

# Upcasting

- Upcasting



# Upcasting

- 子类重写了父类方法？

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    protected void set(double x) {  
        System.out.println("base class");  
        d = x;  
    }  
    protected void set(int y) {i = y;}  
    public double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
    public void set(double x){  
        System.out.println("sub class ");  
        d = x;  
    }  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        MyType m = ms;  
        m.set(1.0);  
    }  
}
```

多态

# Upcasting

- 类型转化
  - 基本类型
    - int → double ( 安全 , 自动转换 )
    - double → int ( 损失精度 , 强制转换 )
  - 基本类型与 wrapper
    - int → Integer (autoboxing)
    - Integer → int (unboxing)
  - 类
    - 不支持强制转化
    - 子类 → 父类 ( 安全 , upcasting)
    - 父类 → 子类 (downcasting)

# Upcasting

- Downcasting
  - MySubType ms = (MySubType)m;
  - 仅在 m 确实指向子类对象时才能进行
  - 运行时类型信息 (RTTI)

```
public class MySubType extends MyType{
    public void set(double x){
        System.out.println("sub class ");
        d = x;
    }
    public static void main(String [ ]args){
        MySubType ms = new MySubType();

        MyType m = ms;
        m.set(1.0);

        MySubType n = (MySubType)m;
        m.set(1.0);
    }
}
```

# Upcasting

- 总结
  - 子类是一种父类 (is-a)
  - 父类的引用可以指向子类对象

# final 关键字

- final 关键字
  - 不同的环境下有不同含义
  - 基本意义为：不能被改变

# final 关键字

- final 数据
  - 编译时常数
  - 一旦被赋值就不能被修改

# final 关键字

- final 数据
  - 例子

```
class MyType {  
    public int i;  
    public final double d = 1;  
    public char c;  
    public double get() { return d; }  
    public void set(double x) {d = x;}  
  
    public static void main(String []args){  
        MyType m = new MyType();  
        // m.d = 2.0;  
    }  
}
```

# final 关键字

- final 数据
  - final 引用

```
class MyType {  
    public int i;  
    public final double d = 1;  
    public char c;  
    public final int [ ] a = new int[10];  
  
    public double get() { return d; }  
    public void set(double x) {d = x;}  
    public static void main(String []args){  
        MyType m = new MyType();  
        m.a[0] = 1.0;  
        //m.a = new int[10];  
    }  
}
```

# final 关键字

- final 数据
  - final + static
    - static final int i = 1;
  - 仅有一个不可变的存储空间

# final 关键字

- final 数据
  - Blank final

final 成员在定义时可以不给初值  
必须在构造函数中初始化

```
class MyType {  
    public int i;  
    public final double d;  
    public char c;  
    public double get() { return d; }  
    public MyType(double x){ d = x; }  
  
    public static void main(String []args){  
        MyType m = new MyType(1.0);  
        System.out.println(m.get());  
        // m.d = 2.0;  
    }  
}
```

# final 关键字

- final 参数
  - 函数不能修改参数的引用 .

```
class FinalArgs {  
    public static void set(final int [ ] a) {  
        a[0] = 1;  
        // a = new int [10];  
    }  
    public static void main(String []args){  
        int [ ]a = new int[10];  
        FinalArgs.set(a);  
    }  
}
```

# final 关键字

- final method
  - 不能被重写

```
class MyType {  
    public int i;  
    public double d;  
    public char c;  
    final void set(double x) { d = x; }  
    protected void set(int y) {i = y;}  
    public double get() { return d; }  
}
```

```
public class MySubType extends MyType{  
    // can't override  
    /* public void set(double d){  
        System.out.println("Sub-class set");  
        i = int(d);  
    } */  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        MyType m = ms;  
        m.set(1.0);  
    }  
}
```

# final 关键字

- final class
  - 不能被继承

```
final class MyType {  
    public int i;  
    public double d;  
    public char c;  
    final void set(double x) { d = x; }  
    protected void set(int y) {i = y;}  
    public double get() { return d; }  
}
```

```
// can not be extended  
/*  
public class MySubType extends MyType{  
    public void set(double d){  
        System.out.println("Sub-class set");  
        i = int(d);  
    }  
    public static void main(String [ ]args){  
        MySubType ms = new MySubType();  
        MyType m = ms;  
        m.set(1.0);  
    }*/
```

# 不可变类型

- 不可变类型 (**immutable**)
  - 类型的对象一旦创建就不能被改变
  - 例子 **String** 类, **Integer** 类, **Float** 类 ...

```
String s = "Hello World";
System.out.println(s.toUpperCase());
System.out.println(s);
```

- 可变类型 (**mutable**)
  - 例子 **MyType**, 数组

```
MyType m = new MyType();
System.out.println(s.get());
m.set(1.0);
System.out.println(s.get());
```

```
int []a = {1, 2, 3};
System.out.println(a[0]);
a[0] = 1
System.out.println(a[0]);
```

# `final` 关键字

- 不可变 (immutable)
  - 优点：易于使用，易于 debug, 易于维护
  - 缺点：空间 / 时间消耗

# final 关键字

- final 关键字
  - 帮助构造不可变对象
  - Let's try it.

```
class MyType {  
    final public int i;  
    final public double d;  
    final public char c;  
  
    public MyType set(double x) {  
        return new MyType(i, x, c);  
    }  
    public double get() { return d; }  
  
    public MyType(int x, double y, char z){  
        i = x;  
        d = y;  
        c = z;  
    }  
  
    public static void main(String []argv){  
        MyType m = new MyType(1, 2, '\0');  
        MyType n = m.set(3);  
        System.out.println(n.d);  
        System.out.println(m.d);  
    }  
}
```

<http://new-play.tudou.com/v/571411926.html?>